FAST DRAW. The code name used by U.S. Army Sergeant Eliot Brown, from Collierville, TN. Fast Draw was an expert with ordnance and portable missile systems. His was one of the most skilled users of the FAFNIR -- "Fire and Forget Non-tube-launched Infantry Rocket" system. The launching system was mounted on a large backpack, and Fast Draw wore a protective suit to shield himself from hot exhaust gases.

When Fast Draw first believed he had joined the G.I. Joe team, he was assigned to guard a top secret missile silo hidden on the Jersey shore, along with two other soldiers. A short time later, a man codenamed Chuckles arrived and told them that they were not really a part of the Joe team. An intelligence agent Chuckles was investigating was covering up the existence of the missile silo. To protect the missile, he reassigned Falcon and the others and told them they were part of the G.I. Joe team. To clear their names, the men "kidnapped" Hawk from the Newark airport and showed him the missile. Meanwhile, a group of Dreadnoks learned of the missile and found out it was aimed at Cobra Island. A brief battle followed, ending when a Cobra helicopter arrived and destroyed the missile just as it launched. Hawk offered Falcon and the others a spot on the Joe team then and there. Fast Draw was one of the many Joes who participated in the Cobra Island civil war on the side of Serpentor. He defended a number of Joes who were trapped on Cobra's airfield during their initial landing. Fast Draw, like most former Joes, is now a reserve member of the current G.I. Joe team. During the conflict known as World War III, Fast Draw was stationed in Peru.

One of the many Joes listed on the World War III member assignment map first seen in AE #28.

(GI 60, 64, 74, 75; OBTPB; Figure: 1)