

## Torpedo

Tuesday, 26 February 2008

TORPEDO. The code name used by U.S. Navy Chief Warrant Officer Edward W. Leialoha. Torpedo grew up in Aiea, Hawaii, where he learned to surf at a young age. He became a skilled diver and worked as a scuba instructor before enlisting in the Navy. By age nineteen, he received three black belts in martial arts (Wu-Shu, Kenpo and Go-Ju-Ryu). After entering the Navy, he completed the SEAL training program and trained in demolitions. He eventually joined the G.I. Joe team, becoming the first Navy man on the team.

On his first mission with the team, Torpedo headed to Sierra Gordo to rescue a number of Joes who were stuck in the small nation after escaping from Cobra. Torpedo served on many missions at sea and on land, including battling Cobra in Washington, DC, and evading Cobra's high command in the Florida Everglades. Some time later, Torpedo joined Snow Job in a battle with a Cobra base on a small island, onboard the Joe hovercraft. There, he and Snow Job beat the Cobras again and again, leaving their base in shambles. But what the two Joes didn't realize was that the Cobras had kept the secret that they had been ordered to protect. That mission led to the creation of Cobra Island, after which Torpedo was one of the many Joes to fight in a battle with Cobra to try and push them off of the island before it became a sovereign nation.

Later, Torpedo was one of the many Joes to participate in the invasion of the Cobra-controlled town of Springfield. He served on many more missions over the years, fighting the October Guard in the Baltic Sea and once again on a covert mission to Cobra Island, piloting a landing craft in the Cobra Island civil war, and defending the Pit in Utah from an attack led by Cobra Commander himself. He was shot in the leg during that attack, but soon recovered and stayed with the G.I. Joe team until it was shut down in 1994. Some time after the team was reinstated in 2001, Torpedo and many other former Joes joined the team in an attack on Cobra Island, fighting the forces of a revived Serpentor.

(GI 13, 16, 18, 22, 25-28, 36, 40, 48-50, 76, 129, 131; YB 2; OB 2; SM 1; SM:A; Figures: 1, 2, 3, 4, 5, 6, 7 )