

Flagg, U.S.S.

Thursday, 28 February 2008

U.S.S. FLAGG. Named for the late G.I. Joe team commander General Lawrence J. Flagg not long after his death, the U.S.S. Flagg became the primary naval support vessel for the Joe team during many of its biggest operations. Under the command of Vice Admiral Everett P. Colby, aka Keel-Haul, the aircraft carrier saw action all over the world, providing both transportation and air support. On one of its earliest missions for the Joes, the Flagg rescued the crew of the freighter Jane, after it was sunk during a Cobra fighter attack. Later, the Flagg was nearly crippled by a tidal wave triggered by an explosion that aggravated a fault-line beneath the ocean. That same explosion led to the creation of Cobra Island. The wave washed at least one Skystriker off of the ship and left the deck tilted 30 degrees, making it dangerous for any aircraft to launch. The Joes were ordered to force Cobra off the newly-created island right away without air support. Despite the dangers, Ace insisted on attempting a takeoff and managed to get his Skystriker in the air in time to help defend the Joes on the ground. In a later mission, the Joes used the Flagg's hangar deck to study the modular components of a Cobra Terror Drome base captured in Sierra Gordo. The aircraft carrier continued to support the team over the next few years. During the Joe team's involvement in the Cobra Island civil war, the Flagg served as the staging area for the entire operation, as it did later during the Battle of Benzheen. Several years later, the Flagg supported the reinstated Joe team's invasion of Cobra Island during the fight against the forces of a revived Serpentor. An electromagnetic pulse knocked out all of the carrier's electronics for a time, but the pulse's affects dissipated and the Flagg returned to normal operational status.

(GI 36, 40, 41, 56, 57, 73, 74, 76, 77, 115; SM 19, 23, 28; Glv2 25)