This series consists of seven "mini-adventures" comics that were roughly 15 panel fold-out adventures. On the flip side were the instructions for the set.

Danger Ray Detection Adventure (1975-76):

Communications satellites have been malfunctioning as they pass over a remote desert area. Ground Control believes some unknown experimental ray has been silencing them, and G.I. Joe is called in to investigate. Joe takes the Troubleshooter to the desert and sets up his detection gear. He locates the source of the rays and alerts the Adventure Team, who captures the operation by surprise. Good story. Starring: Sea Adventurer in Danger Ray outfit, Land Adventurer, Sea Adventurer.

Jettison to Safety Adventure (1975-76):

A call comes in to Adventure Team HQ - ships are disappearing in the South Seas, and tons of cargo has been seized by mysterious pirates. A previously unidentified island is located - it may be the lair of the pirates. G.I. Joe investigates, navigating the Sea Wolf to the island. He activates the rocket pack to get on the island and, using the scanner, Joe finds the island is really a disguised submarine. He rockets off the island and calls in reinforcements. Under threat of destruction, the pirates give up. Highlights: A massive submarine disguised as an island; modern day Captain Nemo? Lowlight: Joe could have used the Sea Wolf to look under the island first and saved a lot of trouble. Starring: Air Adventurer in Jettison outfit; MOA in camo fatigues.

Mine Shaft Breakout Adventure (1975-76):

The government declares it is once again legal to own gold. A stampede of would-be prospectors overruns old, abandoned mines in hopes of striking it rich. There is a cave in, and an experienced Adventure Team member is sent in to investigate. When communications are cut off, G.I Joe is sent in to find his comrade. Joe uses the chest winch to lower equipment into the mine and finds his buddy. Using Kung Fu Grip, Joe clears away the debris just as another cave-in strikes. Using the sonic rock blaster, Joe blasts a way free and lifts his buddy to safety. A straightforward story, curious only in the fact that Joe does not save any civilians but his own man instead. Starring: Land Adventurer in Mine Shaft togs; blond MOA in camo fatigues (injured AT member); Sea Adventurer in OD fatigues; MOA with tan outfit.

Night Surveillance Adventure (1975-76):

G.I. Joe is assigned to prevent any sabotage of the last stages of the Alaskan pipeline project. Working in the dark and cold of the arctic tundra, Joe uses the infrared scanner to check the area. He discovers three men approaching. Joe fires his machine gun into the air and the spies drop their explosives and surrender. The USA's oil supply is safe! Starring: Land Adventurer in black Night Surveillance suit.

Raging River Dam-Up (1975-76):

Atomic explosives have been stolen from the government armory! Could the earth tremors at the Raging River Wildlife Preserve have any connection to the robbery? G.I. Joe investigates, using an Adventure Team helicopter to get to the remote area. Joe finds that unnatural rock slides and floods have destroyed much of the area. Using the seismograph, he concluded somebody is setting off powerful atomic tests underground. He quickly finds a cave with the stolen explosives, and captures a party of hunters who were setting off the devices to destroy wildlife. Lowlight: Worst reason to steal atomic bombs ever contrived. Terrible story! Starring: Sea Adventurer in orange jumpsuit.

Shocking Escape Adventure (1975):

A widespread blackout has paralyzed the East Coast. The huge turbines at Great Falls Hydro Dam are working fine, but are unable to generate electricity. Joe is called in, and immediately notices a massive whirlpool at the base of the dam. He lowers himself with his chest pack to see hundreds of electric eels stealing the current from the turbines! He uses the escape slide to go back up, missing the eels by inches. By turning off the turbines, the eels are destroyed. Highlights: None. This tale is ludicrous. Inconsistencies: Umm, the professional dam people never noticed a whirlpool with hundreds of electric eels? And just how are the eels destroyed by turning the turbines off? Featuring: A red haired Man of Action(!).

Trouble at Vulture Pass (1975 Sears exclusive):

G.I. Joe must reach the top of the mountain to transmit a message to Headquarters. He uses the backpack vehicle to ascend the mountain, where he is attacked by a giant menacing vulture. Joe almost decides to shoot the bird with his .38 pistol, but decides to subdue it with Kung Fu Grip. He ties up the bird, makes the peak, and transmits the message. Then he discovers the bird was only trying to protect its young. A terribly unexciting story with a PC ending ahead of its time. Starring: Sea Adventurer in blue jumpsuit.