

I want to thank everyone who has read [The Forgotten War: The Nagai and the Tofs](#)!! With so many varied sources

The Timeline

One major change from the established story of the Nagai-Tof War is the lengthening of the war. The post-Return of the Jedi Marvel Comics series has often been placed within one month after the Battle of Endor, the date given for the Declaration of a New Republic. But when reading *Star Wars* #106, then the end of the war in #107, it's obvious a significant amount of time has passed. The cancellation of the Marvel series forced a quicker resolution to the war than intended by the author, so this article corrects that a bit by filling in the gap. Note that a number of later Expanded Universe stories would now likely happen concurrently with the end of the Nagai-Tof War, including some story arcs of the *X-wing: Rogue Squadron* comic series and the *Shadows of the Empire: Evolution* miniseries.

Title and introduction

The title for the piece is an attempt to give an in-universe explanation for the fact that this storyline has occasionally been ignored in modern Star Wars fiction. The term "the forgotten war" has often been applied to the Korean War of the 1950s, which was sometimes overlooked because of the more "important" wars surrounding it, World War II and Vietnam.

Lumiya's unleashing of a new Sith Lord refers to her role in the *Legacy of the Force* novels.

Origins

This section is largely a combination of information revealed in *The University of Sanbra Guide to Intelligent Life: The Marvel Series* from *Star Wars Gamer* #1, and *The Essential Atlas*. Jason Fry and Daniel Wallace were kind enough to give me a glimpse of the new Nagai material from the *Atlas* back before it's release.

The Nagai's extragalactic origins in the Marvel Comics series were later retconned in *Star Wars*

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Gamer

#1, which placed their homeworld in the Unknown Regions. This presumably assured that the Yuuzhan Vong's arrival from another galaxy in

The New Jedi Order

novels was unique.

The New Essential Chronology

later placed Nagi in a satellite galaxy. The galaxy's name -- Companion Besh -- comes from

The Essential Atlas

. The Tofs' abuse of and experimentation on the Nagai is suggested by Marvel Comics' *Star Wars* #103 and #105. The Nagai-Faruun alliance is first mentioned in

The Essential Atlas

, while the history and physiology of the Maccabrees are new.

Generations of Planning

The term Skyriver originated in *The Essential Atlas*. The fact that ancient Nagai once explored that galaxy is intended to explain the appearance of Nagai weapons and a Nagai Jedi in the *Knights of the Old Republic* video game and comic series.

The Nagai's scouting missions starting fifty years before their invasion is new, but allows for the Nagai to have been in the galaxy prior to the Clone Wars. One of those Nagai was Krai H'Voc, whose origins were explained in *Star Wars Gamer* #1, as suggested by *Star Wars* #100. Bey's birth date is new, based on the assumption he is several years older than Han Solo. Kor and Vor Essen are from the

Living Force

roleplaying game adventure,

A Mon Alone

. The rendezvous in the Unknown Regions is an attempt to combine the two stated points of origin of the Nagai.

Star Wars

#104 mentions "masking devices", while

Star Wars Gamer

#1 refers to cloaking technology.

Ton Arashai and his history are completely new. His story emphasizes the Nagai observation of the galaxy from behind the scenes of the original film trilogy.

Bey, the Wandering Hero

Much of Bey's history and his friendship with Han Solo is revealed in *Star Wars* #100. His membership in the Corellian Security force is new, as is his expulsion from the group and the bigoted reasons for it. The exact nature of the accident that took his eye is new, as well. Solo's time with Garriss Shrike is seen in the novel

Rebel Dawn

.

Watching and Waiting

The Nagai's plan is described in *Star Wars* #100 and the *Star Wars Gamer* article. Their infiltration of Rebel cells on Sullust, Thaldo and Tierfon is new. Thaldo first appeared in the semi-canon video game, *Yoda Stories*

.

Bey's journey to Companion Besh is briefly mentioned in *Star Wars* #100, but the specific details of his arrival are new.

The Rebel fleet's state of high alert prior to the Battle of Endor is mentioned in the *X-wing Alliance* video game. The battle in Bothan space refers to the recovery of the Death Star II plans as seen in that video game and *Shadows of the Empire*

.

Endor aftermath

The communications disruption at Endor and the Empire regrouping in the Annaj system is mentioned in *The Truce at Bakura Sourcebook*. The destruction of the Imperial communications center after the battle is an adventure from *Galaxy Guide 5: Return of the Jedi*

.

The Rebels' Endor command center and hangar facility are seen in the Marvel Comics series and *X-Wing: Rogue Leader*. Specific details of the structures, including the name and nickname of the base, are new. The term "Endor Station" echoes the name of the Rebel base on Yavin 4, Massassi Station.

The Alliance of Free Planets

The formation of this organization is detailed in *Star Wars* #90 and *The Truce at Bakura Sourcebook*. Mon Mothma's quote originally appears in that sourcebook.

Dracos appears in *Star Wars* #92. Here he is first revealed to be one of the Lizard Warriors, who appeared in the fourth issue of *Ewoks*, the comic based on the animated series of the same name.

Prelude to invasion

Lumiya's first encounter with the Nagai is newly revealed here. The three ships listed here were first mentioned in *Lumiya: Dark Star of the Empire* from *Star Wars Galaxy* #3. These ships are only a portion of the larger fleet provided to her by Ysanne Isard, as mentioned in

The New Essential Guide to Characters

. The idea that Lumiya exaggerated the Empire's defeat is a way of explaining why the Rebels' victory appears more complete in the Marvel series than it is shown to be in later fiction, and why her stormtroopers would so willingly join her alliance with the Nagai.

The heroes' first encounters with the Nagai all appear in various issues of the comic book, specifically *Star Wars* #88, and #91 through #93. Lumiya's influence on the events of *Star Wars* #93 was revealed in

Evil Never Dies: The Sith Dynasties

. Nagai attacks in the Habassa system and Bothan space are first revealed here. The Habassa system first allied itself with the Rebellion in the

Star Wars: X-wing

video game expansion,

Imperial Pursuit

. Attacks on Virgillia and the Mephout Dominion come from

The Essential Atlas

.

The details of Nagai campaign in the Mandalore sector are new, as suggested by dialogue in *Star Wars*

#99 through #101. Grand Admiral Grunger's activities are from

Who's Who: Imperial Grand Admirals

from

Star Wars Insider

#66. Bey's specific reason to be on Mandalore is new, but implied in the original comics.

The remainder of this section is based on *Star Wars* #95 through #97. Faron's last name, Tolis, is new.

The Nagai fleet

Nearly all of the information in this section is new. Dal Zorfenn and Cyn Jodu appear, unnamed, in the opening scenes of *Star Wars* #97, as do many of the ships listed here. Each one of these ships is meant to refer to specific vessels seen in *Star Wars*

#96, #97 and #103. Lumiya's X-wing-like starfighter appears in

Star Wars

#100, but its name and origin is new. General Kob and his development of masking devices is mentioned in

Star Wars Gamer

#1.

The Second Battle of Endor

This battle is specifically named in *Star Wars* #102 and #103. Most events here are presented as they were portrayed in *Star Wars* #100. The loss of contact with some Rebel units is mentioned, but their specific locations are new.

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Champala is mentioned as an early member of Alliance of Free Planets in

The New Essential Guide to Alien Species

, while the Nagai attack on Koda Space Station comes from

The Essential Atlas

.

The name and origin of the Mandalorians' fighters and their squadron is new, as is the identification of Lando Calrissian's *Cobra* as a *Mu*-class shuttle. It was originally written to be a new *Ceti*-class shuttle, but later changed to

an established model. Rogue Squadron was also not mentioned originally, but was added here

based on Wedge's appearance. The involvement of Bren Derlin and his strike team is new, explaining the unresolved fate of some of the Nagai ground troops in the comic story. The Nagai advance to Terminus comes from *The*

Essential Atlas

.

The Continuing Invasion

Rieekan's return to Arbra is new, as is the battle at Sullust. Saijo is known to have fallen to the Tof at some point, but the specific details were never mentioned until now. Battles at Rutan and Shumavar come from *The Essential Atlas*. The events on Iskalon, Trenwyth and Zeltros were shown in *Star Wars* #102 through #106. The *Wayfare*

r was

not named in the original comic.

The "Declaration of a New Republic" has been set at one month after Endor for some time. Here, the events of *Star Wars* #106 are placed very close to that event. The idea of Mon Mothma considering it too soon addresses whether or not the new government would be established in the midst of fighting two enemies. The Nagai's insistence their agreement was only with the Alliance of Free Planets is meant to explain the use of that group's name in *Star Wars*

#107.

Battling the Tofs

The first two paragraphs of this section are almost completely new. The mission to Saijo involving Kyle Katarn, Dash Rendar and Guri is mentioned in *The Dark Forces Saga* on Wizards.com. Dash and Guri's inclusion in the mission places it after

Shadows of the Empire: Evolution

. The remainder of this section is based on

Star Wars

#107. Rogue Squadron is included here, again, because of Wedge's presence.

Aftermath

The post-war fates of the Nagai and Bey come from *The University of Sanbra Guide to*

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Intelligent Life: The Marvel Series

Lumiya's fleet and her time working for Isard comes from

The New Essential Guide to Characters

and

Lumiya: Dark Star of the Empire

, while her actions during the Yuuzhan Vong War are mentioned in the roleplaying game article

I, Yuuzhan Vong

from

Star Wars Gamer

#8. Lumiya's first major role in decades, mentoring Darth Caedus, is detailed in the

Legacy of the Force

series of novels.

The article is being discussed at the message boards at TheForce.net. Originally about an earlier Hyperspace piece, the thread turns to discussion of this article on page 11. [Click here](#)

to head there and leave any comments.